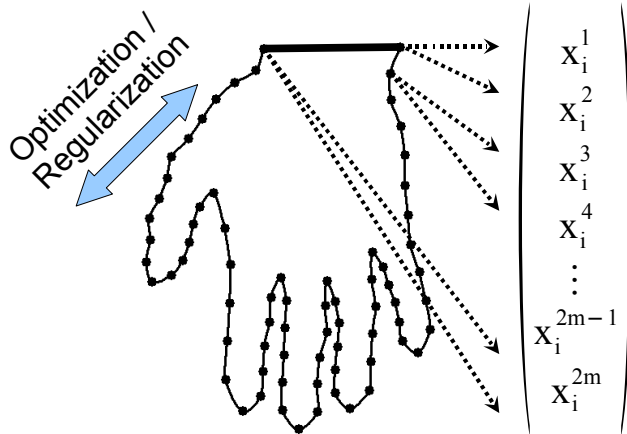
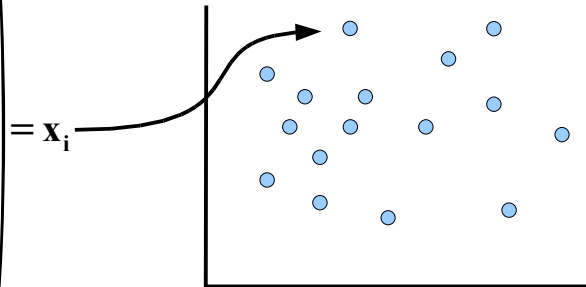


World Space (2 or 3D)



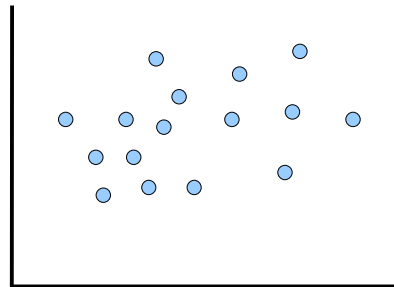
Dual Spaces

High-Dimensional Shape Space



Unoptimized
(Higher Variance)

Optimization



Optimized
(Lower Variance)